



**Reception Map of learning Term 2  
'Kings, Queens and Castles'**

In Maths we will be learning about:

- One more and one less
- Addition
- 3d shapes
- Ordering numbers to 20 and writing them
- Positional language
- Repeating and symmetrical patterns
- Ordering by length and size using the correct vocabulary
- Solving problems

In Phonics we will be learning about:

- Learning set 1 sounds
- Blending and segmenting sounds in simple words to read and write them
- Learning red words
- Using Fred fingers
- Writing simple sentences

In Expressive Art and Design we will be learning about:

- Using various types of media to create representations of castles
- Using construction tools, techniques and resources to build and make castles
- Using and playing musical instruments
- Creating firework pictures

In Literacy and Communication and Language we will be learning about:

- Writing spells
- Making a poster
- Reading and re-telling fairy tales
- Writing a Christmas list
- Writing a thank you letter
- Speaking in sentences
- Listening and taking turns in a conversation
- Using new words that we have learnt
- Writing an invitation

In Understanding the World we will be learning about:

- Occasions such as Christmas and why they are important to us
- Other special occasions and why they are important to people around the world
- Completing a task using the computers
- Making mixtures using different ingredients

In Personal, Social and Emotional Development we will be learning about:

- Following the classroom rules
- Being aware that actions can have an effect on others
- Being safe inside and outside
- Taking turns and sharing resources
- Being aware of and following the routine of the day
- Working independently, saying if they do or don't need help

In Physical Development we will be learning about:

- Holding our pencils effectively
- Writing our names and some other words with recognisable letters
- Using simple tools to change materials
- Balancing on and climbing equipment
- Why we wash our hands and when we have to do this